

PATENT APPLICATION FEE DETERMINATION RECORD

Effective November 10, 1998

Application or Docket Number

CLAIMS AS FILED - PART I

(Column 1)

(Column 2)

FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	28	minus 20 = * 8
INDEPENDENT CLAIMS	5	minus 3 = * 2
MULTIPLE DEPENDENT CLAIM PRESENT		

* If the difference in column 1 is less than zero, enter "0" in column 2

CLAIMS AS AMENDED - PART II

(Column 1)

(Column 2)

(Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	* 15	Minus	** 28
Independent	*	Minus	*** 5	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**
Independent	*	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**
Independent	*	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

SMALL ENTITY TYPE	OR	OTHER THAN SMALL ENTITY
RATE	Fee	RATE
	380.00	
OR		760.00
X\$ 9=		X\$18=
OR		100
X39=		X78=
OR		134
+130=		+260=
OR		
TOTAL		TOTAL
		1060

SMALL ENTITY	OR	OTHER THAN SMALL ENTITY
RATE	Addi- tional Fee	RATE
X\$ 9=		X\$18=
OR		
X39=		X78=
OR		
+130=		+260=
OR		
TOTAL	Addit. Fee	TOTAL
		Addit. Fee

AMENDMENT B	RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
Total	X\$ 9=		X\$18=	
Independent	X39=		X78=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

AMENDMENT C	RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
Total	X\$ 9=		X\$18=	
Independent	X39=		X78=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				